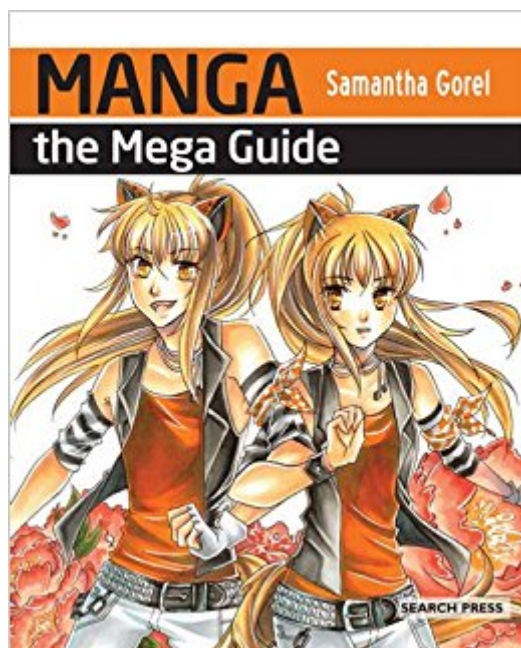


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# Manga: The Mega Guide



## Synopsis

Figures are key to your manga artwork, and bringing character, expression and motion to your drawings will fill them with the energy and life that is core to achieving great results. Covering anatomy, clothing and lighting, as well as faces and proportion, professional manga artist Samantha Gorel helps you delve into the detail to really bring your figures to life. Learn how to show your characters at different ages, with different hairstyles or expressions, and how to tackle the distinctive stylistic approach that makes your artwork unmistakably manga.

## Book Information

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## Customer Reviews

If you have ever aspired to being a mangaka then here is a useful book to own. As it says on the back this is a guide to drawing figures in the manga style using physical media such as paints, pencils, markers etc. This is not a book that deals with using graphics programs, nor does it give a history of manga or go into different styles in depth. Instead it plunges in getting you to start actually drawing and learning how to get the proportions right, starting with the face. From features to expressions, hair and those all-important eyes there are lots of examples to draw yourself and plenty of useful advice. The next chapter deals with the whole body, whether you are drawing basic figures or chibis. Here there are pages of helpful diagrams showing proportions and how to get the look right. Following on is a chapter on inking in and adding color containing some useful sections on line drawing pens, markers, pencils, watercolors and acrylics. Each medium has a staged project showing how to add color and there are additional pages on what paper to use, how to achieve various effects and more. Finally there are a couple of pages on scanning your image into a

graphics program. Drawing manga is a huge topic but this is a good hands-on book that is sure to get anybody who already has some drawing and art skills producing some good work. myshelf.com This book is very detailed .it gives easy step by step guides in every aspect of drawing Manga from simple drawing to building up a composition. I especially loved the different techniques such as inking and watercolor and using markers. I would highly recommend this book It's amazing. Katrina McAdam I know nothing of Manga, but I do know a well laid- and thought-out book when I see one and this is first class. It's the usual big-eyed kids, which are a bit cutesy for me, but the book seems a lot more solidly grounded in the practical aspects of drawing than many. I often remark that this kind of book is usually handy if you want to draw figures - I think the authors are somehow less hung up on the artistic side of things and therefore simplify the practical aspects. Samantha is particularly sound on the basic shapes of bodies, hands, feet and so on. If it's clothed figures you're interested in, there's plenty here too. I also like the fact that there's a lot of discussion of the properties of materials - inks, markers, watercolours, acrylics and their practical uses. As long as you can get past the very particular style, this is a really good primer on figure drawing.

Artbookreview.net

Samantha Gorel, known by her pen name Mireielle online, has been drawing and demonstrating manga for over twelve years. Entirely self-taught, Samantha works as a full-time freelance manga illustrator. With no preconceptions from formal art education, she has a great and instinctive understanding of how many young artists learn to draw manga. She has a passion to connect with her fans on an individual level and, in addition to her tutorial classes and websites, is a regular attendee and speaker at comic conventions, where she sells her comic books and artworks. Samantha Gorel is an instructor for the renowned International School of Comics in Chicago, for more information on her workshops: <http://schoolofcomics.us/workshops-isc/>

Complete guide, easy to follow. A great step by step guide to drawing manga and anime. Well thought out and pretty comprehensive focusing on helping beginners. Gives a good overview of which markers and mediums to use.

Great book for artists of both beginning and intermediate skill levels. Has more details and examples of different techniques than other books which just skim the surface. Would recommend for anyone looking to develop their art skills in general and more specifically for those looking to hone their manga/anime talents.

The author talks about being self-taught, and it shows with anatomical oddities and style over substance. Not recommended for aspiring artists, who risk developing the same bad habits. Also, although published in the US, the book uses British spellings (colour, practise), which is odd.

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